

**BROOK PARK RECREATION  
2009  
ADULT COED SOFTBALL RULES**

**PLAYER ELIGIBILITY:**

1. Each player must be at least 18 years of age to participate in a game.
2. Each player is to complete a team sports contract sheet and have one on file with the Rec. Dept. before participating in a game. Violation of this rule will result in forfeiture of all games in which ineligible players participate.

**NON-RESIDENT RULES:**

1. Coed teams are allowed to have 8 non-residents of Brook Park per team.
2. Each non-resident MUST pay a \$25 participation fee. The deadline to pay on game day is 6:00p.m. Payment will NOT be accepted at the field.

**TEAM ROSTERS:**

1. Rosters are limited to 20 per team.
2. The deadline for signing players is 4:00p.m. on July 1<sup>st</sup>. New contracts will not be accepted at the field. They must be turned in to the front desk of the Rec. Center and stamped accordingly.
3. Once a team reaches their maximum number of non-residents at any point during the year, any player added MUST be a resident of Brook Park. If one of the non-resident players is dropped from your roster, a new non-resident player may be added as a replacement provided they pay the \$25 non-resident fee before playing in a game.
4. After July 1<sup>st</sup>, only the possibility of forfeiture due to injuries will justify adding new players. The league director must approve all additions after July 1<sup>st</sup>. Players who are replaced will have their contracts voided and are ineligible from playing in ANY Rec. Dept. sponsored league for the remainder of the season.
5. Use of ineligible players will result in forfeiture of games and possible suspension of the ineligible player(s).
6. If a manager surrenders his role as manager at any point during the year, it is the responsibility of the old and/or new manager to inform the league director of the change.

**UNIFORM POLICY:**

1. The Rec. Dept. **strongly urges** all adult teams to wear matching jerseys with a number on the back.
2. If caps are worn, they must be worn with the visor facing forward. Exception: The catcher while playing defense.

3. The Rec. Dept. will decide acceptable standards of team names and uniforms if there is a question.

### **PLAYING RULES:**

1. There will be a **10 minute grace period** before the **first game of the day only**. Teams may **not** wait for a player(s) if they have enough players to legally start a game.
2. There will be a 1 hour time limit on all games.
3. A minimum of 9 players is needed to start a game. There **MUST** be 5 men and 4 women or 5 women and 4 men. The 10<sup>th</sup> player may be added to the lineup anytime before the start of the 5<sup>th</sup> inning to make it 5 men and 5 women.
4. Men **CANNOT** be in the batting order back to back. In the even that 2 men bat back to back the batting team will take an automatic out in between the two men. Line ups may have 2 women back to back with no penalty.
5. If a male is walked, the male is entitled directly to second base. The female batting behind the male that just walked has the option of waking to first base or choosing to hit. Once a female takes 1 pitch she must finish her at bat and forfeits her walk.
6. There is no position rule in the field regarding men and women. Men and women can play anywhere in the field as long as there are 5 men and 5 women in the field (5 men and 4 women or 4 men and 5 women in the event of only 9 players).
7. You **MUST** finish the game with the same number of players that started the game. Exception: If a player cannot continue playing in a game due to injury and no eligible Substitutes are available, an automatic out will be declared in that persons spot in the batting order. The injured person may re-enter the game in the same batting order spot.
8. Teams that cannot field the same number of players that started the game due to an ejection of a player will forfeit the game.
9. If a team is losing by 10 runs or more after they bat in its half of the 5<sup>th</sup> or 6<sup>th</sup> inning, the game will be stopped.
10. If a team is losing by 15 runs or more after they bat in its half of the 4<sup>th</sup> inning, the game will be stopped.
11. If a team is losing by 25 runs or more after they bat in its half of the 3<sup>rd</sup> inning, the game will be stopped.
12. The manager is to **PRINT CLEARLY** the first and last name of each player along with their jersey number on the lineup card. This is very important for your statistics.
13. The AH (additional hitter) can bat anywhere in the lineup but is locked into that position in the batting order for the entire game. The AH may take a position in the field and the player they replace would then be considered the AH. Remember, the lineup can **NEVER** change!
14. Last out runner may be used once per inning (male/male or female/female)
15. Players will start out with a 1ball and 1 strike count

16. One game ball will be provided for each team each game. Each team must provide back-up softballs "good" used balls. Whatever team hits the ball out of play or homerun must get that ball in a timely fashion.
17. Coed Teams must use **12" 44 core 400 comp Optic Yellow NSA stamped softball.**

### **HOME RUN LIMIT:**

\* Coed.                                  2                  untouched, over-the-fence home runs per game.

### **RAIN-OUT POLICY:**

1. A game called by the umpire shall be an "official" game if 5 or more innings have been completed (4 ½ innings if the home team is winning). If there is a tie after 4 ½ innings have been completed and the game is called, the game will be rescheduled and picked up from the moment it was postponed. If there has not been at least 4 ½ innings completed and the game is called, the game is considered a "wash" and replayed from the beginning!
2. The umpires and scorer get a half game fees apiece in the event a game is called after the first pitch is made and until the game becomes "official."
3. Only the manager will be contacted by the league director to reschedule a rained-out game. It is the responsibility of the manager to contact the rest of the team. The Rec. Dept. only needs to give 24-hour notice to managers concerning make-ups.
4. The rainout number is **433-1547 Option #2**. Messages will be made no later than ½ hour before the first game of the day.

### **PROTEST POLICY:**

1. A protest can only be filed by a team regarding a misinterpretation of the NSA or league rules. Judgement calls CANNOT be protested! Protests must be filed at the moment of the rule infraction and the entire situation should be noted by the scorer on the back of the score sheet. A \$60 forfeit fee must be brought to the front desk of the Rec. Center within 24 hours of the infraction before a ruling will be made. If the protest is upheld the forfeit fee will be refunded. In the event that the protest is denied, the forfeit fee will be deposited in the Special Rec. fund and the game result will stand.
2. Protests to challenge a player's eligibility can be filed any time during the season. The Rec. Dept. reserves the right to challenge the eligibility of any player any time.

### **CONDUCT:**

1. Any player, coach or fan whose language and/or conduct before, during and/or after the game is considered unsportsmanlike by the umpires and may be ejected from a game. Those who are

ejected **MUST** then leave the playing site and go to the parking lot **IMMEDIATELY!** They are not to stay on the bench, in the bleachers or around the concession stand. Refusal to cooperate may result in forfeiture of the game and further disciplinary action may be taken against the offender(s).

2. Any player and/or coach ejected from a game **MUST** sit out the team's next game. A second ejection will result in a 3 game suspension. A third ejection will result in a hearing with the Rec. Dept./Advisory Council to decide the length of the suspension.
3. Any verbal abuse and/or physical contact by a player, coach or fan toward an umpire and/or league director will result in a hearing with the Rec. Dept./Advisory Council to decide the length of the suspension.
4. Absolutely **NO** smoking or alcohol is allowed in the dugouts or on the field.
5. The league director may cancel and/or forfeit a game at any point because of an incident or threat of an incident considered dangerous to the welfare of all involved.

### **CASUAL PROFANITY RULE:**

The casual profanity rule is defined as language which may offend others, however to a degree not deemed serious enough to warrant this a disqualification. If in the umpire's judgement casual profanity is used by any player or coach, he may invoke the following penalty:

- Team Warning
- If by an offensive player, the next player due to bat will be called "out". If it occurs after the 3<sup>rd</sup> out, the first batter of the next inning is called "out".
- If by a defensive player, the first batter of the next inning is called "out".

### **STANDINGS**

1. Division setup and play-off format will be decided at the preseason meeting.
2. Tie-breakers (to be followed in order) are as follows:
  - a. Head to head results involving all teams tied.
  - b. Least runs given up involving all teams tied.
  - c. Coin Flip

### **POINTS OF EMPHASIS:**

1. Team entry fee is non-refundable.
2. Only NSA approved bats, NSA approved weighted bats, or NSA approved bat weight attachment may be used in the on-deck area. Do-nuts and fans are prohibited!  
Brook Park is honoring all approved NSA bats at [www.OhioNSA.com](http://www.OhioNSA.com). It will tell you what bats are approved.
3. Team personnel shall not be outside the vicinity of the designated dugout (bench) area if not a batter, baserunner, on deck batter, in the coach's box or one of the players on defense.

4. Per City of Brook Park Ordinance 6510-1984, lights must be turned off at 11:30 p.m. on the Hufsey and Forbes fields and at 12:00 a.m. (midnight) on Kennedy Field. Games not completed at this time of suspension will be rescheduled and the game will resume from the point of suspension. Remember that a half-game fee will be assessed to each team for the originally scheduled game and for the makeup game.
5. When a team forfeits a game, they are required to pay a \$60 forfeit fee before playing their next game. The Rec. Dept. will **not** take this fee out of the team's forfeit fund!
6. Changes will not be made to league or make-ups schedules once they have been distributed by the Rec. Dept. Failure to follow the league or makeup schedule will result in forfeiture of the game(s). Teams that forfeit 3 games may face expulsion from the league.

\*NSA rules govern our league play except where noted in these rules.