

**Mayfield Village Parks and Recreation**  
**Men's 50 and Over Spring/Summer Softball Organizational Meeting**  
**Wednesday, March 24, 2010**  
**6:00 p.m.**

**MINUTES**

**Registration/Forfeit/Umpire/Scorekeeper Payment**

- All teams have either paid the **entry fee** in full (\$450 or \$495)
- Each team will need to bring a total of \$26 for each game; see payment breakdown below.
- **ASA Registration** – Fill out form and check for \$30.
- **Umpire Fee**-There will be one umpire per game and each team will pay \$14 to the umpire (at the field) so he receives \$28 per game.
- **Scorekeeper Fee**-The scorekeeper will be paid \$12 per game per team (paid at the field). This fee will include computerized stats and stats available at the Benander Games and Sports website of [www.bgsd.com](http://www.bgsd.com).
- **If a game starts (even 1 pitch thrown) and it gets cancelled due to weather, teams must pay umpire \$10 and scorekeepers \$6. The other half of payment will be returned.**

**Final Roster /Eligibility for Playoffs**

- a. Due: June 21 with a limit of 20 players
- b. Can fax to 461-2231
- c. Eligibility for playoffs: only those on final roster and have played 7 games are eligible for playoffs (based upon 28 games). This rule of eligibility is waived for managers/coaches only.
- d. **Tentative Rosters with name and signature are due on Wednesday, April 21 so they can be put into the computer by Benander Games and Sports Data.**
- e. Must be 50 year old by the calendar year.

**Softballs**

- Worth 12” Red Stitched
- 375 compression with a 44 core

**Shirts**

- Teams must have matching shirts with numbers on the back. Players must have the same color shirt with a number on the back.
- **Teams must have matching shirts by June 2.** If at this time, a player does not have a matching shirt, it is an out the first time they are up to bat (if a double header, that player will take an out the first time he is up for each game).
- If a team/player does not have a shirt (or shirts) by June 4, if a receipt or some type of documentation can be presented to show that it is on order, it will not be an out the first time up to bat.

**Schedule & League Format**

- League begins on Monday, May 3.
- Game times: 6:30, 7:30, 8:30 and 9:30p.m. There is a 5 minute grace period for the first game only.
- Each team plays 28 regular season games and then a double elimination playoff tournament. This tournament may be shortened to a single elimination tournament if there are time constraints. The season must end by August 12 for the fall softball leagues begin.
- Some double headers may be scheduled early on in the season when both fields are available.
- Fields: Games will be played at the fields just south of Parkview Pool. For the beginning of the season two fields will be available and depending upon other leagues using the fields, there may only be one field available for the Men's 50+ League. Starting June 1 our High School League will start use the Blue Field.

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### Rain Out Procedure/Cancellation/Hotline

- The hotline number will be on all schedules and it is (440) 954-4114. It will be programmed by approximately 5:30 p.m. if there is a cancellation.
- Make-up games will be tried to be made up at the end of the season.
- Games may not be made up if they will not affect the standings (later in season).

### Equipment Strong Box

- First aid kit and a copy of illegal bats will also be available here.
- Sean will have a key to the box

### Bats/Spikes

- **No Metal Spikes.** If a player is found wearing metal spikes he will be required to change shoes or he cannot play.
- **Bats: All teams are required to bring their own bats. A copy of illegal bats will be in the strongbox and are enclosed with these minutes. THIS LIST WILL BE UPDATED PERIODICALLY AND SEAN WILL GIVE MANAGERS UPDATES. THIS LIST WILL BE WHAT IS ON THE ASA WEBSITE. IT IS THE PLAYERS RESPONSIBILITY TO CHECK THE WEBSITE/BAT LIST.**
  - i. Players should check with the bat list, Sean or the umpire before stepping into the box to determine if bat is “illegal” or not.
  - ii. Anyone who brings an illegal bat (see list) to the plate and uses it (“swings with it”) will be suspended that game plus the next two games.

### Awards

#### **Regular Season**

- The champion and runner up will receive a trophy/plaque for the sponsor.

#### **Playoffs**

- The champion and runner up will both receive a trophy/plaque for the sponsor plus the champion team will receive individual awards

### Rules

1. Number of Players for Game/Batting Order
  - Must have 9 players to start game: if you don't have 9 then it's a forfeit. If there are 9 players at the field, the game MUST start (cannot wait for better players, etc.)
  - The 10<sup>th</sup> player can be added at any time as long as the team has not batted through the entire order. Can only add player if on the roster and they will be added to the bottom of the line-up.
  - A team can bat everyone but does not have to (optional)
  - If you start a game with 10 players and lose one (due to injury or person leaving), it is an out each time that person is up to bat. However if you lose the 10<sup>th</sup> player due to an ejection and you cannot replace him then it is a forfeit. If playing more players, follow ASA rules.
2. Time Limit/Grace Period
  - Up till June 1 games will be 75 minute time limits. After June 1 games will be 65 minute time limit
  - There is a five minute grace period for the first game only (which does cut into the 65 minute time limit per game). No inning will start after 65 minutes. There will be a 2 minute break in between double headers.

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3. Home Run Rule/Run per Inning Rule
  - There will not be a home run rule.
  - A team can only score 5 runs per inning until the last inning then it is unlimited. However, this rule is canceled if the run rule is reached, a team can score unlimited runs until they are within 12 runs by the 5<sup>th</sup> inning.
4. Mercy Rule/Official Game
  - Mercy Rule: 12 run spread after 5 innings
  - In order for a game to be considered official, 5 innings must be played (4½ if home team is winning in the bottom of the 5<sup>th</sup>).
5. Sliding
  - Sliding is allowed at only second and third base.
6. Bats-see page 1.
7. Tie Breakers
  - The international tie breaker will be used if it can start within the time limit (start with a runner on second, etc).
  - If the time limit is up then the game will be left in a tie.
  - The game will go into extra innings during the regular season ONLY if there is time left to avoid using the international tie breaker rule.
8. Bases/Pitching Rubber/Home Plate Mat/Two Home Plates
  - The bases will be at 65 feet, and the pitching rubber will be 50 feet from home plate. The pitching rubber will be permanently in the ground so don't move it.
  - **The pitcher is allowed to be 6 feet behind the plate (the toe doesn't have to be on the pitching rubber). The pitch must be within the 6 ft limit while pitching. If caught being behind the 6 ft limit the umpire will call a ball for the first time. After the first warning, player is automatically ejected.**
  - There will be a mat behind home plate that will be used to determine balls and strikes.
  - There will be a second home plate to avoid collisions. The play at home is always a force so they cannot tag the runner. If the runner uses the regular home plate it is an out.
  - The second home plate will be 8 feet from the original home plate, in line with the first base line.
  - The Service Department will make the Commitment/Safety Line at 3<sup>rd</sup> base and a line for the pitcher's box.
9. Miscellaneous
  - No base blocking. If base blocking does occur, the runner will be awarded the next base.
  - Start with a 1:1 count. After the third strike, if a foul ball is hit, it is an out.
  - Unlimited courtesy runner. **(player can only run once per inning.)**
    - **If a courtesy runner is on base and his spot in the batting order comes up, the batter is out**
  - **Smoking will only be allowed in the designated smoking area. If players are smoking outside of that area, a warning will be issued for the first week only. After that, smoking outside the designated area will result in a forfeit. Sean will enforce the rule with spectators.**

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## Behavior

- Mayfield Village reserves the right to throw a player out of a game for unruly behavior. If a team has a double header and a player is thrown out of the game, he may not return to play in the second game. When a player is ejected he must leave the field. A player may be banned from more than one game or be thrown out for the season and it can be carried over to the next season if warranted **(discretion per Sean, umpires, and Bill Thomas)**.
- Player Behavior: if a player is ejected from the first game, he must sit out the second game. If a player is ejected, then he must leave the field.
- Poor behavior will not be tolerated. The umpires will be instructed to eject any player taunting the opposing team, throwing equipment, or directing inappropriate language at the umpires. This is not a ban on arguing a call with an umpire. However, such arguing should be done appropriately and respectfully. Consider this each team's warning. **It is the job of each manager to control the conduct of his players.**
- **Player/Team Conduct: Mayfield Village Parks and Recreation has the authority to eject players or teams from the league based upon improper behaviors and/or any other situation that arises which Mayfield Village feels is inappropriate. If a player or team is ejected, then they will not receive any refund from Mayfield Village Parks and Recreation.**