

2012 BGSD Invitational Tournament Rules

- Only ASA approved bats will be allowed. ASA regulations are in effect, except where these rules conflict.
- At-bats begin with a 1-1 count. One foul is allowed after 2 strikes.
- Teams may use up to 3 non-roster players.
- **Time limit:** 65 minutes. No inning shall start after 65 minutes. There will be no time limit for the championship game(s), **or if the run differential is 3 or less.**
- **Mercy rule:** Games will end if one team is winning by 15 runs or more after 4 innings, or 10 runs after 5 innings. Mercy rule applies for championship game(s) but here is no time limit.
- Teams should be at their designated field at least 10 minutes before the scheduled start time. Turn in your lineups and game fees (\$30) to the scorekeeper 5 minutes before game time.
- Teams may play with 9, 10, 11 or 12 hitters in the lineup. If starting the game with 9 players, a 10th may be added to the end of the lineup at any time.
- There will be no courtesy runners.
- Metal cleats are allowed.
- Re-entry rule: All players may re-enter the game once.
- The higher seeded team is the home team in the first round. A coin flip will determine the home team in all subsequent games until the finals. In the finals, the winners bracket team gets the choice of home or away. If a second game is necessary, home team will be determined via coin flip.
- If a player is ejected from the game and his team does not have a substitute to replace him, the team will be charged an out every time the player's spot in the batting order comes up. Any player ejected from a game is subject to suspension from subsequent game(s), at the discretion of the tournament officials.
- The tournament director will be the final arbiter for any protests or rules decisions.

Ground Rules

- On Fields 1 and 2, all foul territory along the lines where the two fields are adjacent is in play. Foul balls may be caught for an out beyond the infield fences. Foul territory on the opposite side is also in play with the following exceptions: Any foul ball caught on the pavement, or a ball that hits a tree or the pavement is out of play. If a player legally catches a foul ball and carries it onto the pavement, or if his throw strikes a tree – runners advance one (1) base.
- Fair balls that roll beyond or through the outfield fence – runners advance two (2) bases. The batter will get 3rd base if he has reached first when the ball went beyond the fence.
- Balls rolling into the dugout or thrown/deflected over the infield fences – runners advance one (1) base.
- There is a home run limit of four (4) home runs hit over the fence per team per game. Fair balls hit over the fence after the limit has been reached are outs.

2012 BGSD Special Event Rules

Home Run Derby - \$100 prize and trophy

- Entrance fee is \$10.
- Only ASA approved bats will be allowed.
- Batters must supply their own pitcher.
- Preliminary round will take place at Field 1 beginning at 12:40 on Saturday. Finals will begin shortly after the conclusion of preliminaries.
- Batters get 5 outs in the preliminary round. The top 3 home run totals advance to the finals. A batter may re-enter the preliminary round once. Second entry is \$10.
- In case of a tie for the last spot in the finals after round 1, a one-pitch, farthest distance hit (in the air) will determine who advances. A foul ball in the tiebreak is considered to be hit 0 feet.
- Home run totals are reset to zero in the finals.
- Finalists get 4 outs in the finals. Order of hitting is the reverse order of preliminary round home runs.
- Player with the most home runs in the finals is the champion.

Golden Arm Contest - \$50-75 prize* and trophy

- Entrance fee is \$10.
- Players get 5 throws at a target set up at home plate from approximately 150 feet away in center field.
- Throws are scored as follows:
 - Through the main target: 10 points
 - Through the secondary target or striking the target: 6 points
 - Within the batter's box/cones on either side of the target: 2 points.
 - Penalty for a throw that bounces two or more times: ½ the points awarded.
- The top two scores from the first round advance to the finals.
- Scores are reset for the finals. Players get 5 more throws. Highest score is the champion.
- In case of a tie, there will be a one-throw tiebreaker.

Fastest Man Contest - \$50-75 prize* and trophy

- Entrance fee is \$10.
- Contestants are timed in a single sprint around the bases.
- Players must start with both feet in the right handed batters box.
- Contest will begin at Field 1 at 12:30 (immediately following conclusion of the 11:30 game). Entrants will make their runs between batters in the Home Run Derby preliminaries.
- There is no preliminary round. Players may re-enter the contest twice. The player with the fastest time is the winner.

Cornhole Toss – Choose \$7 prize for each Cornhole toss

- Entrance fee is \$5. Any spectator may enter as many times as he/she wishes.
- Entrant gets 4 tosses. For each Cornhole the player receives \$7.
- A player may enter as many times as he wishes.

*Prize based on number of entrants.