

EUCLID PARKS AND RECREATION DEPARTMENT
EUCLID BASKETBALL LEAGUE - 2011-2012

Classification:

Men's League with Divisions II and III. Division's II and III limited to players 6'0" and under.

Medical Service:

The Euclid Recreation Commission will not assume any responsibility for injuries or medical fees.

Eligibility:

Any many who will have reached his eighteenth (18) birthday before the last scheduled league game is eligible for this Class B league.

Players may be added or released prior to 3:00 p.m. on **Sunday, January 15, 2012**. After that date, a player may be added only in case of injury or military service. Evidence from the attending doctor must be forwarded to the Recreation Department. The added player must have a contract card on file with the league office prior to his participation in the league.

In order to participate in the championship playoffs, a player must have played in at least **five (5)** regular season games. **UNDER NO CIRCUMSTANCES MAY A PLAYER BE ADDED AFTER THE FINAL REGULAR SEASON GAME.**

Contract Cards:

Contract cards are due on the first day of play!! Contract cards for players must be filed at the Recreation Office by the league director. Each resident's card must be accompanied two proofs of residence. Each non-resident's card must be accompanied by a \$20 non-resident fee. A resident, if he so desires, may turn in his contract card with the \$20 non-resident fee.

Contract cards must be filled out completely and each will be validated by the league director. In case of protest based on eligibility, the team using the ineligible player will automatically lose the game with further disciplinary action coming from the Euclid Sports Commission. **Valid Contracts (with residency proof or \$20 non-resident fee) are due at or before the first game. For each player playing without a validated contract, the opposing team will be given five (5) points on the first game and ten (10) points on the second game. From the third game on, a player may not play until his card is validated.**

Measurement Policy:

All **new** players in Division II and Division III must be measured before they are eligible to play. Players that have played in those divisions last season are grandfathered are will **not** be measured.

Entrance Fee:

The entrance fee for the Six Foot & Under League is \$380. The entrance fee does not include a forfeit fee. If a team forfeits, it must pay the fees for both teams (\$60) before their next game.

Awards:

The Euclid Recreation Commission will award the following:
A team and 12 individual trophies or plaques to the overall champ in each division and a team plaque for each tournament champ.

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Officials Fee:

Each team will pay for one official. This fee of \$23 will be paid by each team to the scorer-timer **BEFORE** the start of the game. Teams not paying this fee will not be permitted to play. In case of forfeit, the forfeiting team will pay both officials and the scorer-timer (\$60). If an official works alone, each team will pay him \$16.

Scorer-Timer Fee:

Each team will pay one-half of the scorer-timers fee. This \$7 fee must be paid to the scorer-timer **BEFORE** the start of the game. Teams not paying this fee will not be permitted to play. **Because of the five-game rule, the scorer must mark on the scoresheet each player who enters the game at one time or another.**

Protest:

Since we are playing by the National Federation of State High School Athletic Association rules, there will be no protests of a game unless it is for a suspected ineligible player. The protest must be done before the end of the game in which the suspected player participates in. After the game, there will be no protests allowed. There is a \$30 protest fee to check an ineligible player. If the player is in fact ineligible, the fee is returned.

Schedule:

League play is slated to start on Sunday, November 6. The league will play its games at Euclid High School. Depending on the number of teams, game times on Sunday will be 9 am, 10 am, 11 am, 12 noon, 1 pm and 2 pm.

The Six Foot & Under league will split into two divisions - Division II and Division III. The playoff format will be set up according to the number of teams in the division.

Postponements:

Inclement weather will not be permitted as an excuse for not appearing to play a regularly scheduled game. Games will be postponed only if the High School is not available for use. A hot-line number (216-289-8121) will be set up.

Manager's Responsibility:

- 1) The manager and only the manager is the spokesman for his team
- 2) The manager shall assume the responsibility of informing his team of the schedule and league rules.
- 3) The Euclid Recreation Commission will not be responsible for lost or stolen property. Locks may be placed on lockers during games, but must be removed following the activity.

Care of the Building:

Locker rooms will be provided for teams. Any player who willfully destroys or damages any property will be immediately suspended from the league and billed for the damages. Showers will be permitted after all games except the final game of the day.

Rule Inforcement - League Director Authority:

The league director has the authority to take appropriate action when irregularities are discovered. This includes changing the schedule.

Playing Rules:

The National Federation of the State High School Athletic Association rules will be the official league rules. In addition to these rules, the following will apply:

1) The length of quarters shall be 10 minutes running time. The clock will be stopped when the ball is not in play only in the last two (2) minutes of the 4th quarter if the point spread is 10 points or less.

2) Timeouts shall be one minute. Each team is allowed three (3) timeouts per game plus one extra if the game goes into overtime.

3) A team may start a game with three (3) players. The fourth and fifth player may be inserted into the game at the first stoppage of play after they arrive.

4) One and One free throws will be shot on the 7th foul.

5.) All unsportsmanship technical fouls will be two shots. The clock will continue to run on technical fouls unless it is the final two minutes of the fourth quarter and the point spread is 10 points or less.

6) All backcourt fouls, against the team in control of the ball, will be two shots.

7) Schedule time of all games is the time appearing on the schedule with the following grace period rule:

THERE WILL BE A FIVE-MINUTE NO PENALTY GRACE PERIOD ON THE FIRST GAME OF THE SCHEDULED SESSION. AT THE END OF FIVE MINUTES, THE GAME CLOCK WILL START AND ALLOW A TEN-MINUTE PENALTY GRACE PERIOD. THE PENALTY WILL BE THREE POINTS PER MINUTE (ONE POINT EVERY 20 SECONDS) AGAINST THE TEAM THAT CANNOT AS YET PUT THREE PLAYERS ON THE FLOOR. (THIS MEANS THAT IF A TEAM FINALLY GETS ITS THIRD PLAYER, LETS SAY, SIX MINUTES AFTER THE FIRST QUARTER CLOCK STARTS, THE GAME WILL PICK UP AT THAT POINT WITH THE SCORE 18-0 IN FAVOR OF THE TEAM THAT HAD ITS PLAYERS THERE ON TIME. IF THE FIRST QUARTER CLOCK RUNS OUT AND THE TEAM STILL DOES NOT HAVE THREE PLAYERS, THE GAME WILL THEN BE A FORFEIT WITH THE FORFEITING TEAM PAYING FOR BOTH TEAMS. THEY MUST PAY THE NORMAL \$30 TO THE SCORER THAT THEY WOULD HAVE PAID HAD THE GAME BEEN PLAYED AND THE OTHER \$30 MUST BE PAYED BEFORE THEIR NEXT GAME.

THE REMAINING GAMES ON THE SCHEDULED SESSION WILL ALSO HAVE THE 10-MINUTE PENALTY GRACE PERIOD BUT NOT THE FIVE-MINUTE NO PENALTY TIME. THE FIRST QUARTER CLOCK WILL START AT THE SCHEDULED STARTING TIME OR AT THE COMPLETION OF THE PREVIOUS GAME IF IT FINISHES AFTER THE SCHEDULED STARTING TIME.

8) After a backcourt timeout by the offensive team, the ball will be taken out at mid-court.

9) **No DUNKING** will be allowed at Euclid High School.

10) In the event of a tie at the end of regulation time, a stop-time overtime period of two (2) minutes will be played. If the game is still tied after the first overtime, overtime periods of one minute each, stop-time, will be played until the tie is broken. Each team will be given one additional timeout in the first overtime but no additional timeouts in the ensuing overtimes.

11) There will be one jump ball each game, at the start of play. After the initial jump ball, teams will alternate taking the ball out in jump ball situations. The team losing the first jump ball will get the ball out of bounds first.

12) The minimum shirt rule is that each player must wear identical matching shirts with a number on the back. A team will be penalized two points for each starter and for each player entering the game for the first time that is not in proper uniform. This is in effect starting at the first game.

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Expedite Rule:

Anytime a team falls behind by 35 points or more points at the end of three quarters or falls behind by that total in the fourth quarter, the game will be ended at that time with the leading team given the win.

Conduct:

Smoking, use of drugs or alcoholic beverages by players, coaches or spectators in a school building is a violation of State law. Persons violating this rule are subject to immediate dismissal from the league.

A PLAYER RECEIVING A TECHNICAL FOUL MUST BE TAKEN OUT OF THE GAME IMMEDIATELY. HE MAY RE-ENTER AT THE NEXT STOPPAGE OF PLAY AFTER THE TECHNICAL FOUL.

Any player dismissed from a game by an official for unsportsmanship conduct or from receiving two unsportsmanlike technical fouls during a game will be suspended for the balance of that game and the next TWO games in which his team plays.

ANY PLAYER THAT IS EJECTED TWO (2) TIMES DURING THE SEASON WILL NOT BE PERMITTED TO CONTINUE PLAYING IN THE LEAGUE.

Teams and coaches are expected to control their fans. Officials are authorized to call technical fouls on teams who have fans participate in unsportsmanlike acts.

Referees are in charge of a game before, during and after the game. An abusive player may be ejected after a game has been completed.

Any physical attack on an official (referee, scorer-timer, etc.) will automatically result in a lifetime suspension from the league. Legal action will be recommended to the offended official. The offending team may also be expelled from the league should it be deemed necessary by the Euclid Sports Commission.

If a fight starts on the playing court or locker room, the players involved are immediately dismissed from the game and placed on indefinite suspension until the case is decided by the league director or the Euclid Sports Commission. If the fight starts during a game, the game will continue only if the officials feel no further incident will occur.